

# JAY BORGWARDT

INTERACTIVE MEDIA CREATOR

JAYBORGWARDT.COM

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Los Angeles, CA

## PERSONAL PROFILE

I'm a creative professional interested in interactive and future-based media. I create experiences with code, graphic design, and sound design.

## SKILLS/SOFTWARE

**Coding:** Fluent in TouchDesigner, Processing, Java, HTML & CSS

**3D:** Fluent in Maya

**Sound:** Fluent in Logic, Pro Tools & Audition

**Video/FX:** Fluent in Final Cut, Premiere & After Effects

**Graphic Design:** Fluent in Photoshop, Illustrator & InDesign

## EDUCATION

**Media Arts and Practice Major, Fall 2022**

University of Southern California, School of Cinematic Arts

## EXPERIENCE

### INTERACTIVE MEDIA PRODUCER

**Freelance | 2018 - Present**

-- Took on the roles of producer, developer, animator, and coder for clients interested in creating demo videos and interactive media

### DIRECTOR OF MEDIA

**Workbench USC | 2019 - Present**

---Designed and animated demo videos for startups in Workbench cohort  
---Directed media team to fulfill clients' media needs  
---Wrote and recorded promotional videos and podcasts for Workbench

### COMPOSER & SOUND DESIGNER

**Film and Television Writers of USC | 2018 - 2019**

--Wrote and recorded original scores and sound design for USC short films  
--Recorded live on-set sound using boom, shotgun, and lapel mics  
--Arranged dialogue, foley, sound effects, and background music-

## PROJECT CREDITS

### SOUND DESIGNER, "Black Metal"

**USC 480 Films | 2020**

--Designed backgrounds, foley, sound effects, and dialogue for animation

### SOUND DESIGNER, "Static"

**DKA Productions | 2020**

--Composed horror soundtrack and audio effects, synthesized experimental sound atmosphere

### SOUND EDITOR, "Sink Frog Friend"

**Film and Television Writers of USC | 2020**

--Edited and mixed sound for Sink Frog Friend, a comedy musical short film screened at Maryland International Film Festival

### PRODUCER, "Recon Web Series"

**Recon Web Series | 2019**

--Assisted with set design, principle photography, and sound design on the Youtube series "Recon".